



The Game of Life versus real life: How the data compare

Elizabeth Cross | June 2018

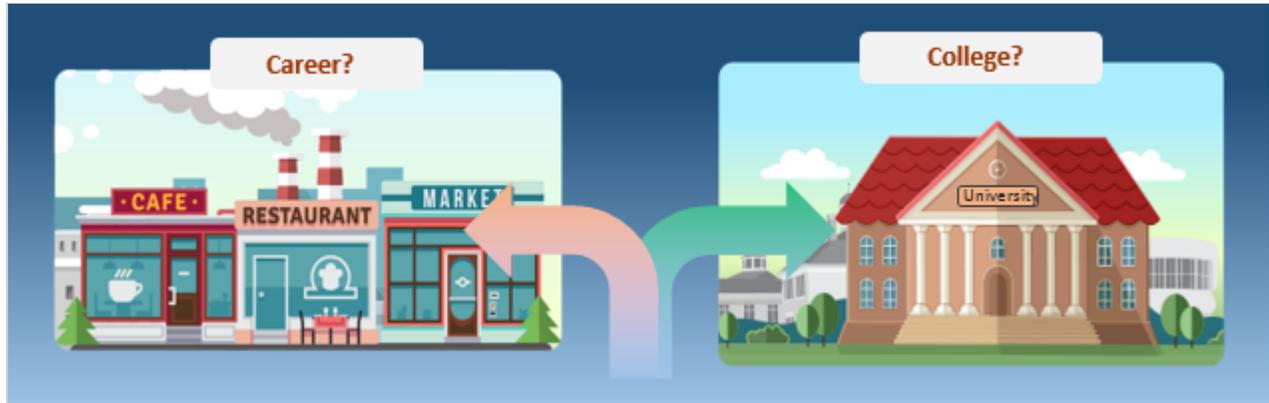
For generations, The Game of Life board game has provided an entertaining way for people to play out their futures. Players begin by choosing either college or a career, and the rest of the game builds on that decision. But how closely does the game mirror reality?

Using data from the U.S. Bureau of Labor Statistics (BLS), we analyzed careers in a version of The Game of Life against occupations in real life. Here are five comparisons between fun and fact:

1. Career or college?

In Life as in life, the choice to proceed directly into a career or to attend college affects earning potential. In the game, careers that don't require a college degree earn \$63,750 on average, almost 61 percent of the \$105,000

average for careers that require a college degree. According to calculations of BLS data, however, occupations that typically don't require a college degree for entry paid around \$36,700 annually in 2017—roughly 42 percent of the \$86,380 annual average for occupations that typically require at least a college degree.



2. Entry-level options

The careers for Life players who choose not to attend college include [actor](#), [athlete](#), [chef](#), [dancer](#), [police officer](#), and [singer](#). BLS agrees that these occupations typically don't require a college degree for entry. The careers for players who choose to attend college include [doctor](#), [fashion designer](#), [lawyer](#), [scientist](#), [teacher](#), and [veterinarian](#); likewise, BLS says that to enter these occupations, you typically need a bachelor's or higher degree.



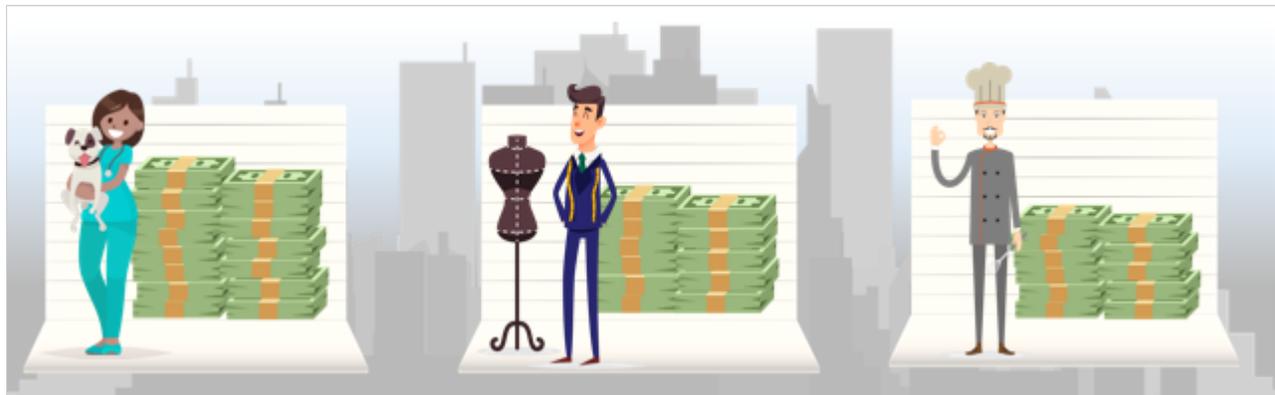
3. Highest pay

The highest paid career in The Game of Life is doctor (\$130,000), followed by lawyer (\$120,000). According to BLS, the annual average wage in 2017 for physicians and surgeons was \$214,700 and for lawyers was \$141,890.



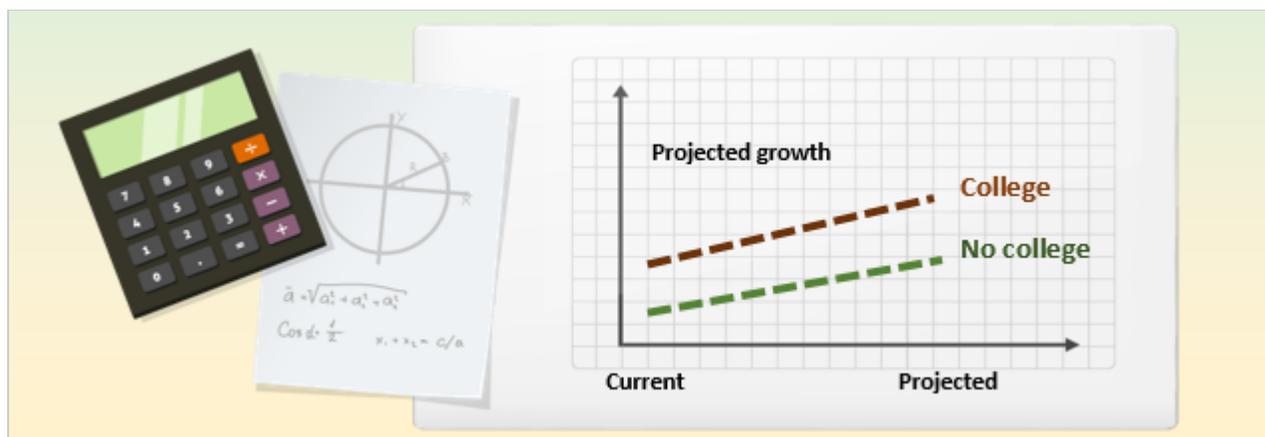
4. Similar wages

Wages for many of the careers in the game are close to the 2017 wages of their real-life counterparts. For example, a fashion designer in the game earns \$80,000, compared with a real-world wage of \$78,870. A veterinarian has a game wage of \$100,000 and had an actual wage of \$101,530. A chef earns \$50,000 in the game, close to the BLS wage estimate of \$49,650 for chefs and head cooks.



5. Employment growth

Wages are vital in The Game of Life, because the player ending with the most money at retirement is declared the winner. But the real-life complexities of choosing a career go beyond wages—and BLS has a stat for that. For example, BLS projects faster employment growth from 2016 to 2026 for occupations that typically require a degree than for those that don't. And fast growth may signal strong prospects for long-term career planning.



For more information

Most of the outcomes in The Game of Life are based on chance. Fortunately, in real life, BLS data can help you make informed decisions about your career.

Data on occupational employment and wages, including the wages shown in this article, are available in [Occupational Employment Statistics](#) profiles. The Office of [Employment Projections](#) provides information about the [education typically required](#) to enter an occupation and data on [projected job growth](#), both of which appear in [Occupational Outlook Handbook](#) profiles. And to consider your personal preferences when choosing a career, data from the [Occupational Requirements Survey](#) can help you identify job-related physical, environmental, cognitive, and vocational-preparation requirements.

Elizabeth Cross is an economist in the Office of Occupational Statistics and Employment Projections, BLS. She can be reached at cross.elizabeth@bls.gov.

SUGGESTED CITATION:

Elizabeth Cross, "The Game of Life versus real life: How the data compare," *Career Outlook*, U.S. Bureau of Labor Statistics, June 2018.

RELATED CONTENT

[Employment outlook for bachelor's-level occupations](#)

[Using BLS data to match your preferences](#)

[Occupational projections, 2016–26](#)

[Projected employment growth by education](#)

[O*NET OnLine](#)

RELATED SUBJECTS

[Alternatives to school](#) | [Associate's degree](#) | [Career planning](#) | [College](#) | [Education level](#) |
[Graduate degree](#) | [High school](#) | [Pay](#)